

## TRANSIT TOKEN

**Move forward to Any Transit Station or Railroad on this Track. Change Tracks on your next turn. (Do not pay rent.)**

If you pass a Pay Corner, collect your income.  
Keep until needed (or expired). Play on your turn instead of rolling.

*Travel Voucher*

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*Travel Voucher*



## BUS TICKET

**Move forward to any space on this side of the Board**

(Corner Spaces count as the first and last space on a side.)  
Keep until needed (or expired). Play on your turn instead of rolling.

*Travel Voucher*



## BUS TICKET

**Move forward to any space on this side of the Board**

(Corner Spaces count as the first and last space on a side.)  
Keep until needed (or expired). Play on your turn instead of rolling.

*Travel Voucher*



## BUS TICKET

**ALL TRAVEL VOUCHERS, EXCEPT THIS ONE, IMMEDIATELY EXPIRE**

Move forward to any space on this side of the Board  
(Corner Spaces count as the first and last space on a side.)  
Keep until needed (or expired). Play on your turn instead of rolling.

*Travel Voucher*



Can be combined with other vouchers.  
Keep until needed (or expired). Play on your turn instead of rolling.

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Move forward to any space on this side of the Board  
(Corner Spaces count as the first and last space on a side.)  
Keep until needed (or expired). Play on your turn instead of rolling.

*Travel Voucher*



## FREE CAB FARE

**MOVE BACK 1 SPACE**

*Can be combined with other vouchers.*  
Keep until needed (or expired). Play on your turn instead of rolling.

*Travel Voucher*



## FREE CAB FARE

**MOVE BACK 2 SPACES**

*Can be combined with other vouchers.*  
Keep until needed (or expired). Play on your turn instead of rolling.

*Travel Voucher*



## FREE CAB FARE

**MOVE BACK 3 SPACES**

*Can be combined with other vouchers.*  
Keep until needed (or expired). Play on your turn instead of rolling.

*Travel Voucher*



## FREE CAB FARE

**MOVE AHEAD 1 SPACE**

*Can be combined with other vouchers.*  
Keep until needed (or expired). Play on your turn instead of rolling.

*Travel Voucher*



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Keep until needed (or expired). Play on your turn instead of rolling.

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Keep until needed (or expired). Play on your turn instead of rolling.

*Travel Voucher*



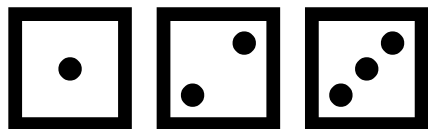
## FREE CAB FARE

**MOVE AHEAD 3 SPACES**

*Can be combined with other vouchers.*  
Keep until needed (or expired). Play on your turn instead of rolling.

*Travel Voucher*

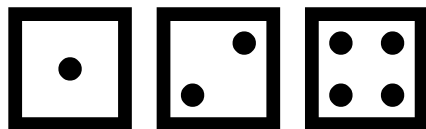
Keep until needed.  
Play on any player's matching "Roll 3!"



1 2 3

*Roll 3!*

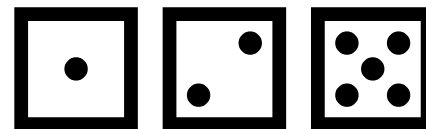
Keep until needed.  
Play on any player's matching "Roll 3!"



1 2 4

*Roll 3!*

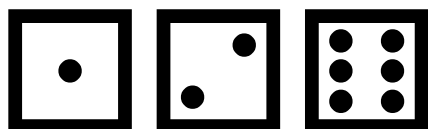
Keep until needed.  
Play on any player's matching "Roll 3!"



1 2 5

*Roll 3!*

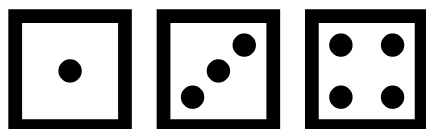
Keep until needed.  
Play on any player's matching "Roll 3!"



1 2 6

*Roll 3!*

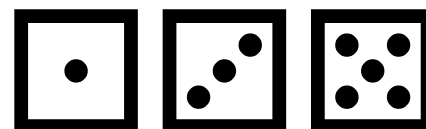
Keep until needed.  
Play on any player's matching "Roll 3!"



1 3 4

*Roll 3!*

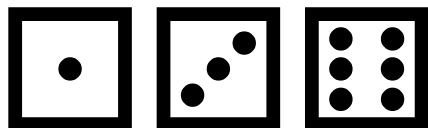
Keep until needed.  
Play on any player's matching "Roll 3!"



1 3 5

*Roll 3!*

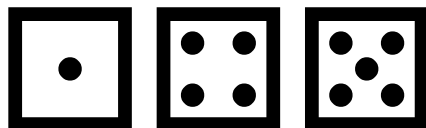
Keep until needed.  
Play on any player's matching "Roll 3!"



1 3 6

*Roll 3!*

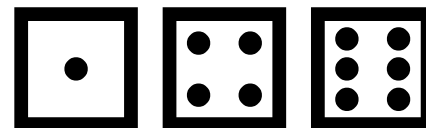
Keep until needed.  
Play on any player's matching "Roll 3!"



1 4 5

*Roll 3!*

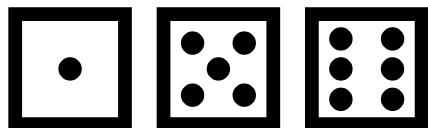
Keep until needed.  
Play on any player's matching "Roll 3!"



1 4 6

*Roll 3!*

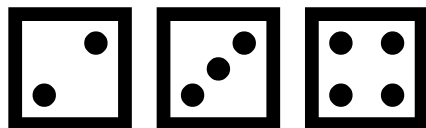
Keep until needed.  
Play on any player's matching "Roll 3!"



1 5 6

*Roll 3!*

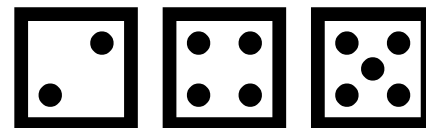
Keep until needed.  
Play on any player's matching "Roll 3!"



2 3 4

*Roll 3!*

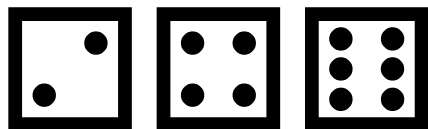
Keep until needed.  
Play on any player's matching "Roll 3!"



2 4 5

*Roll 3!*

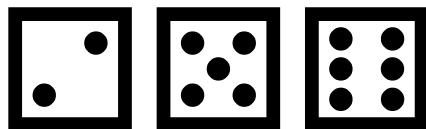
Keep until needed.  
Play on any player's matching "Roll 3!"



**2**      **4**      **6**

*Roll 3!*

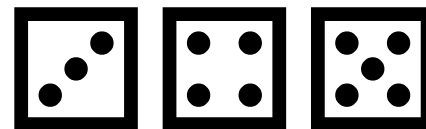
Keep until needed.  
Play on any player's matching "Roll 3!"



**2**      **5**      **6**

*Roll 3!*

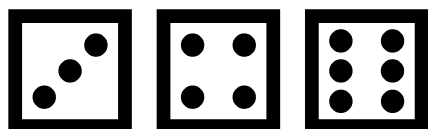
Keep until needed.  
Play on any player's matching "Roll 3!"



**3**      **4**      **5**

*Roll 3!*

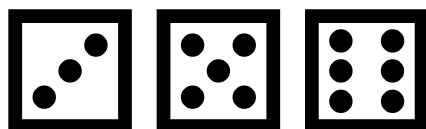
Keep until needed.  
Play on any player's matching "Roll 3!"



**3**      **4**      **6**

*Roll 3!*

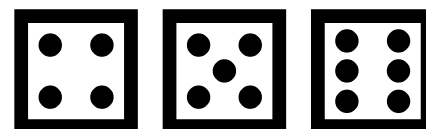
Keep until needed.  
Play on any player's matching "Roll 3!"



**3**      **5**      **6**

*Roll 3!*

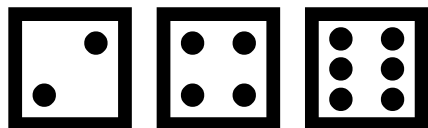
Keep until needed.  
Play on any player's matching "Roll 3!"



**4**      **5**      **6**

*Roll 3!*

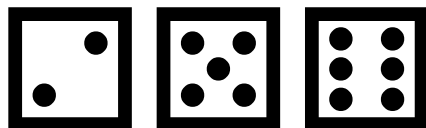
Keep until needed.  
Play on any player's matching "Roll 3!"



**2**      **4**      **6**

*Roll 3!*

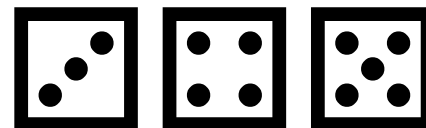
Keep until needed.  
Play on any player's matching "Roll 3!"



**2**      **5**      **6**

*Roll 3!*

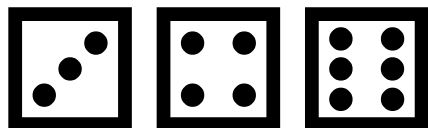
Keep until needed.  
Play on any player's matching "Roll 3!"



**3**      **4**      **5**

*Roll 3!*

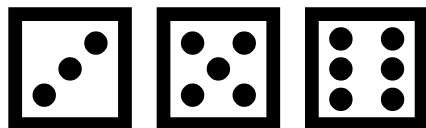
Keep until needed.  
Play on any player's matching "Roll 3!"



**3**      **4**      **6**

*Roll 3!*

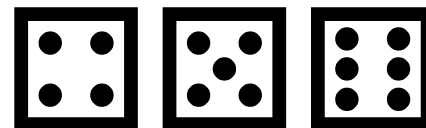
Keep until needed.  
Play on any player's matching "Roll 3!"



**3**      **5**      **6**

*Roll 3!*

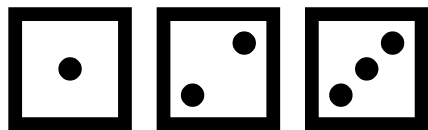
Keep until needed.  
Play on any player's matching "Roll 3!"



**4**      **5**      **6**

*Roll 3!*

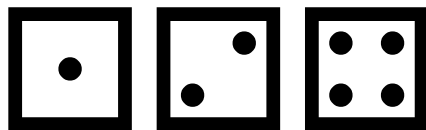
Keep until needed.  
Play on any player's matching "Roll 3!"



**1**      **2**      **3**

*Roll 3!*

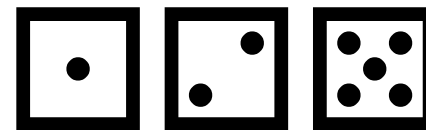
Keep until needed.  
Play on any player's matching "Roll 3!"



**1**      **2**      **4**

*Roll 3!*

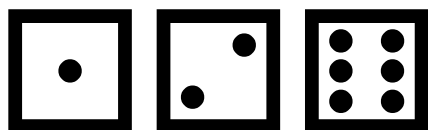
Keep until needed.  
Play on any player's matching "Roll 3!"



**1**      **2**      **5**

*Roll 3!*

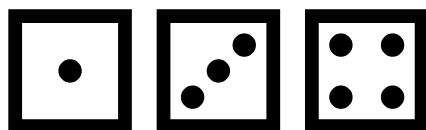
Keep until needed.  
Play on any player's matching "Roll 3!"



**1**      **2**      **6**

*Roll 3!*

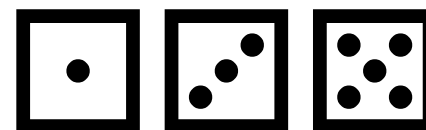
Keep until needed.  
Play on any player's matching "Roll 3!"



**1**      **3**      **4**

*Roll 3!*

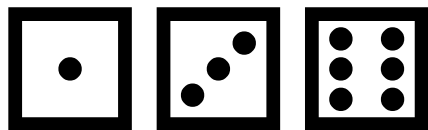
Keep until needed.  
Play on any player's matching "Roll 3!"



**1**      **3**      **5**

*Roll 3!*

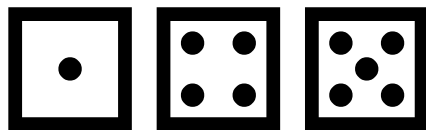
Keep until needed.  
Play on any player's matching "Roll 3!"



**1**      **3**      **6**

*Roll 3!*

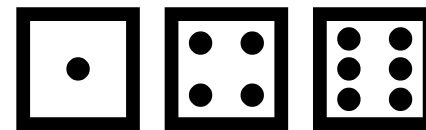
Keep until needed.  
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**1**      **4**      **5**

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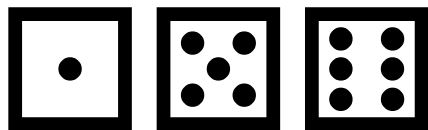
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Play on any player's matching "Roll 3!"



**1**      **4**      **6**

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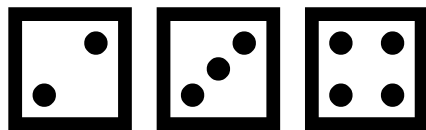
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Play on any player's matching "Roll 3!"



**1**      **5**      **6**

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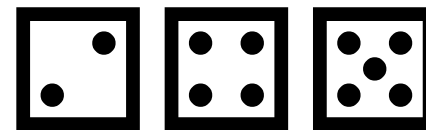
Keep until needed.  
Play on any player's matching "Roll 3!"



**2**      **3**      **4**

*Roll 3!*

Keep until needed.  
Play on any player's matching "Roll 3!"



**2**      **4**      **5**

*Roll 3!*